

Ulmasbek

SKILLS

- Dart, Swift, Java
- Flutter, UIKit, Android
- CI/CD, Fastlane, Git, Bloc, Riverpod, GetX, Dio, Chopper
- Scrum, Kanban, Jira, Confluence, Clean Code, SOLID

LANGUAGES

English, Russian, Uzbek

EXPERIENCE

- **Eriell** Tashkent, Uzbekistan
Flutter Software Engineer May 2023 - Present
 - Orchestrated the development of architecture for the Flutter projects, this pivotal initiative substantially enhanced collaboration and comprehension among Flutter developers and newcomers, fostering seamless communication and ensuring a standardized approach across all future projects.
 - Implemented streamlined CI/CD pipelines with Fastlane and GitLab, automating app building and uploads to App Store and Google Play Store. Boosted team efficiency, cutting manual tasks and accelerating app deployment for increased productivity.
 - Enhanced caching strategies and optimized API calls for legacy projects, resulting in a 40% reduction in unnecessary API requests throughout the app's lifespan.
- **Vention** Wroclaw, Poland
Middle Software Engineer Jan 2022 - Apr 2023
 - Implemented cross platform and Native applications using *Flutter* and *UIKit/Swift*
 - Actively participated in daily meetings, sprint plannings, retrospectives and task evaluations.
 - Conducted code reviews for the team's engineers, averaging 2 PR's reviewed daily to ensure code quality and adherence to best practices.
 - Authored comprehensive documentation utilizing Confluence, providing a structured and accessible resource for project insights and guidelines.
 - Introduced UX improvements that significantly enhanced the app's usability, earning positive feedback from the client
 - Assisted team members in developing Native IOS application using *UIKit/Swift*
- **UIC Group** Tashkent, Uzbekistan
Lead Flutter Developer May 2020 - Dec 2021
 - Led and supervised a team of five Flutter developers, guiding their efforts towards successful project completion and collective growth.
 - Crafted versatile UI components adopted across multiple applications within the company, contributing to a unified and consistent user interface experience.
 - Made Performance optimizations by minimizing UI redraws and other expensive operations
 - Integrated *Java/Kotlin* into Point of Sale (POS) Flutter application, using Platform channels.
 - Collaborated closely with cross-functional teams including backend and frontend developers, design team and project owners and managers.

EDUCATION

- **Inha University** Tashkent, Uzbekistan
Bachelor of Science in Computer Science; GPA: 3.60 (8.0/10.0) Aug. 2016 – May. 2020